

## Senior Programmer

### Description

We are looking for a senior level engineer/programmer to join our development team supporting a range work on New IP for console and other platforms as required. You will have a broad range of coding and engineering experience working across high level and low level code bases. We work in UE4 and/or Unity so experience working in these engines would be a benefit although not a pre-requisite.

### Responsibilities

Reporting to the Lead Programmer and coordinating with studio leads on code objectives.

Design & Create efficient C++ and "Blue Prints" for the game(s)

Help to identify and recruit for code roles in unison with studio budgets and objectives.

Help to develop solutions for game play or prototypes

Work closely with game team(s) to prototype game elements.

### Qualifications

C++ to a confident standard.

Experienced working with a project codebase with knowledge of industry best practice.

Experienced using source control.

A strong problem solving ability.

A minimum of 2 years working as professional programmer in the games industry.

### Skills

#### Beneficial but not required:

Experience working with UE4 and "blueprints"

Experience working in Unity

Experience working with one or more of the 4 platforms – Steam, PlayStation4, XBOXONE or SWITCH.

### Job Benefits

- We operate a 1 hour Flexible Working Time
- Nest Pension Scheme
- Private Health scheme
- Free Parking
- Breakfast, fresh fruit, hot drinks, snacks provided
- Walking distance to brand new retail park with restaurant and sports facilities

### Contacts

**We are currently not accepting applications from agencies for this role. Only Direct Applications please.**

### Employment Type

Full Time

### Beginning of employment

Immediate

### Duration of employment

Permanent

### Industry

Video Games

### Job Location

Rugby, Warwickshire, UK

### Working Hours

09:00 – 17:30

### Date posted

June 18, 2018